

# Design your own Tashi Adventure Map

When you are designing an Adventure Map **you are learning to** reflect on a story and demonstrate your understanding of the plot, the relationships, the characters, etc.

It is also a helpful tool to help you to plan your own adventurous narrative.

## Materials:

Paper (A3 size or even bigger if you have any) and coloured pencils/markers.

## Activity:

**Map the narrative of the story**, either Tashi and the Dragon

**OR** Tashi and the Giant

**by designing your own Adventure Map.**

- Show the key characters, places, relationships, moments of action, problems (complications) and solutions with drawings, symbols and words.

Things to think about:

- Where did Tashi start his adventure?
- Where did Tashi go on his adventure?
- Who did Tashi meet on his adventure?
- What problems did Tashi face in his adventure?
- How did Tashi solve the problem?

Have a look at the example below.....

## Example Adventure Map

Below is an example of what an Adventure Map might look like for the story Tashi'.

You will be successful with this task when you create your own map or diagram in **whatever way you think works**, for either:

Tashi and the Dragon **OR** Tashi and the Giant

